

Jordan University of Science and Technology

Programming Language Support for Collaborative Virtual Environments

Authors: Clinton Jeffery, Omar El-Khatib, Ziad A. Al-Sharif and Naomi Martinez

Abstract: Collaborative virtual environments (CVEs) are a very popular form of entertainment. The high cost of developing CVEs has limited their use in small scale or experimental domains. The 3D graphics, network communications, and audio features of CVEs pose significant challenges for developers. This paper describes very high-level language support for 3D graphics that facilitate rapid development of experimental CVEs.